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End User License Agreement

Patent Information

Open Source Software Used in this Product

Disclaimer

Limitation of Liability

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<td>CyrusSASL LICENSE</td>
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<td>LibSRTP LICENSE</td>
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<td>Log4cxx LICENSE</td>
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</tr>
<tr>
<td>NAudio LICENSE</td>
<td>34</td>
</tr>
<tr>
<td>SQLite LICENSE</td>
<td>35</td>
</tr>
</tbody>
</table>
What’s New in Release 3.4

The Polycom Polycom® RealPresence® Desktop 3.4 release includes these new features:

- Profile Photo and Virtual Business Card
- Support for Audio Mute Shortcut Keys
- Support for Polycom NoiseBlock™
- In-call Toolbar User Interface Enhancements
- Provision the migration of CMA Desktop to RealPresence Desktop using RealPresence Resource Manager
- Mid-string Search of Favorites

Get the latest product information from the Polycom Support site
To view the latest Polycom product documentation, visit the Polycom Support site.

Profile Photo and Virtual Business Card

During a call, RealPresence Desktop can display the speaker’s profile information—a virtual business card—as part of the speaker’s video. The virtual business card can include the following profile information:

- Name
- Title
- Work Location

RealPresence Desktop can also be configured to display the profile photo of the speaker, along with the virtual business card, when the speaker is on video mute. The following constraints apply to this feature:

- This feature is not supported in SVC multipoint conferences.
- In standalone mode, the profile information displayed is provided by the user; in managed mode the profile information is provided by the provisioning system.
- Users must always provide the profile photo, and the photo must be at least 240p x 240p

To enter profile information, a profile photo, and enable the virtual business card:

1. Go to Settings > Profile.

The Virtual Business Card page appears. In managed mode, the profile information is pre-populated.
2 If not in managed mode, enter the profile information to display on your virtual business card.
3 Click and browse to and select a profile photo.
4 Check both Virtual Business Card and Profile Photo and then click OK.

Support for Audio Mute Shortcut Keys
RealPresence Desktop supports shortcut keys to mute or unmute your microphone during a call.
- Use CMD + m to mute your audio.
- Use CMD + u to unmute your audio.

Support for Polycom NoiseBlock™
When enabled, Polycom NoiseBlock specifies whether the system mutes audio from the microphone when keyboard tapping sounds or other extraneous noises are detected, but no one is talking. NoiseBlock unmutes the system when speech is detected, regardless of the presence of background noise.

To enable NoiseBlock:
1 Go to Settings > Device.
2 Check Enable NoiseBlock and click OK.

In-call Toolbar User Interface Enhancements
RealPresence Desktop 3.4 has a newly designed in-call toolbar. During a call, this in-call toolbar is displayed at the bottom of the application.

In-call toolbar

<table>
<thead>
<tr>
<th>Icons</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Network connection and encryption status</td>
</tr>
<tr>
<td>2</td>
<td>Call duration</td>
</tr>
<tr>
<td>3</td>
<td>Hide or display local self-view</td>
</tr>
<tr>
<td>4</td>
<td>Mute or unmute your video</td>
</tr>
<tr>
<td>5</td>
<td>Mute or unmute your microphone</td>
</tr>
<tr>
<td></td>
<td>You can also use CMD + m to mute your audio and CMD + u to unmute audio.</td>
</tr>
</tbody>
</table>
Mid-string Search of Favorites

In standalone mode, RealPresence Desktop users can search for local contacts in their Favorites list by typing in any string of characters from the contact's name.

In managed mode, this kind of mid-string search for local and LDAP contacts is enabled when the provisioning RealPresence Resource Manager system is configured to allow mid-string searches. This feature is not available for searches of the corporate Active Directory, because in those instances the RealPresence Resource Manager system uses the standard Active Directory search functionality.

Provision the migration of CMA Desktop to RealPresence Desktop using RealPresence Resource Manager

Polycom CMA Desktop version 5.2.2 or greater can be migrated to RealPresence Desktop version 3.4 using the RealPresence Resource Manager system and the migration packaged developed specifically for this purpose. For more information on this, visit the Polycom CMA Desktop support page.
Release History

The following table shows the release history of the Polycom RealPresence Desktop.

### Release History

<table>
<thead>
<tr>
<th>Release</th>
<th>Release Date</th>
<th>Features</th>
</tr>
</thead>
</table>
| 3.3     | December 2014| User Interface Improvements  
|         |              | Support for Calling SIP Users Directly  
|         |              | Directory Search Enhancements  
|         |              | Instant Messaging Enhancement  
|         |              | Some test features have been moved from the **Test Features** tab under **Settings**.  
|         |              | - The **USB Headset Acoustic Fence™** feature is now on the **Device** tab.  
|         |              | - The **SDP Size Adjustment** feature has been moved out. To enable or disable this feature, enter **#001#** from the Dialpad.  
|         |              | **Mac OS X Support Changes**  
|         |              | RealPresence Desktop 3.3 adds support for Yosemite 10.10 and drops support for Lion 10.7.  |
| 3.2.2   | December 2014| Fixed the password security issue (**VIDESC-13226**). |
### 3.2.1 July 2014
Support for DTMF with keyboard input.
You can enter a DTMF password using your keyboard without showing the DTMF keypad during a call.
This feature works only when the RealPresence Desktop DTMF keypad is not shown. When you open the DTMF keypad, you can use only the keypad to enter the password.
Fixed an OpenSSL security vulnerability (CVE-2014-0224).

### 3.2 June 2014
Support for user profile import and export
Support for Quality of Service (QoS) in managed mode
Support for keyboard noise suppression
Support for setting dialing preference
Support for the Czech language
Directory enhancements as follows:
- Hide the H.323 and SIP technical terms from the GUI.
  - Removes the H.323 and SIP technical protocol indicator from the main window.
  - Removes the H.323 or SIP call type from the device list displayed for contacts or directory search results.
- Support for display device model.
- Add the Contacts and Organization buttons under the Contacts tab and support for the Multi-tier directory.
  - **Contacts** Contacts are divided into two groups:
    - **Frequently Used** Your frequently used contacts are listed here automatically.
    - **Favorites** Favorites are contacts that you add to the Favorites list. You also can edit a contact or remove a contact from the Favorites list.
  - **Organization** See the hierarchy of your organization. This feature is available only in managed mode and if you have permission to view the address on the server.
Support for the following test features:
- Polycom Acoustic Fencer™
- Automatic SDP Size Adjustment
- Automatic Face Brightness Adjustment

<table>
<thead>
<tr>
<th>Release</th>
<th>Release Date</th>
<th>Features</th>
</tr>
</thead>
<tbody>
<tr>
<td>3.2.1</td>
<td>July 2014</td>
<td>Support for DTMF with keyboard input. You can enter a DTMF password using your keyboard without showing the DTMF keypad during a call. This feature works only when the RealPresence Desktop DTMF keypad is not shown. When you open the DTMF keypad, you can use only the keypad to enter the password. Fixed an OpenSSL security vulnerability (CVE-2014-0224).</td>
</tr>
</tbody>
</table>
| 3.2     | June 2014    | Support for user profile import and export Support for Quality of Service (QoS) in managed mode Support for keyboard noise suppression Support for setting dialing preference Support for the Czech language Directory enhancements as follows:
- Hide the H.323 and SIP technical terms from the GUI.
  - Removes the H.323 and SIP technical protocol indicator from the main window.
  - Removes the H.323 or SIP call type from the device list displayed for contacts or directory search results.
- Support for display device model.
- Add the Contacts and Organization buttons under the Contacts tab and support for the Multi-tier directory.
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  - **Organization** See the hierarchy of your organization. This feature is available only in managed mode and if you have permission to view the address on the server.
Support for the following test features:
- Polycom Acoustic Fencer™
- Automatic SDP Size Adjustment
- Automatic Face Brightness Adjustment |
Hardware and Software Requirements

The following hardware and software requirements were determined based on test scenarios. Your system’s actual performance may vary based on software or hardware configurations.

**Hardware and Software Requirements**

<table>
<thead>
<tr>
<th>Hardware or Software</th>
<th>Requirement</th>
</tr>
</thead>
</table>
| Mac OS X             | Mountain Lion (10.8)  
Mavericks (10.9)  
Yosemite (10.10) |
| Software             | Polycom CMA system version 6.2.5 or later  
Polycom RealPresence Resource Manager version 8.1 or later |
| Processor            | RealPresence Desktop system’s capabilities vary depending on processor performance. The processor types and speeds listed below are intended as reference guides.  
RealPresence Desktop will have equivalent capabilities on other processors with equivalent performance.  
Recommended CPU: Intel Core i5, 2.5GHz or higher.  
Basic Video Transmit (Up to QVGA 30fps send, up to 720P 15fps receive)  
• single core  
• dual cores, lower than 2.0 GHz  
• quad cores, lower than 1.3 GHz  
Premium Video Transmit (Up to VGA 30fps send, up to 720P 30fps receive)  
• dual cores, 2.0 GHz or higher  
• quad cores, 1.3 GHz or higher  
HD Transmit  
• dual cores, 2.5 GHz or higher (Up to 720p 15fps send, up to 720P 30fps receive)  
• quad cores, 1.6 GHz or higher (Up to 720p 15fps send, up to 720P 30fps receive)  
• quad cores, 2.0 GHz or higher (Up to 720p 30fps send, up to 720P 30fps receive) |
| RAM                  | 4 GB |
| Video memory         | Minimum: 256 MB |
| Hard drive space     | 200 MB |
| Camera               | Integrated or external |

**Products Tested with this Release**

RealPresence Desktop is tested extensively with a wide range of products. The following list indicates the products that have been tested for compatibility with this release, but is not a complete inventory of compatible equipment.

**Upgrade your Polycom systems**

Polycom recommends that you upgrade all of your Polycom systems with the latest software Versions, as compatibility issues may already have been addressed by software updates. Go to the Polycom Support site to see the Current Polycom Interoperability Matrix.
## Products Tested with This Release

<table>
<thead>
<tr>
<th>Type</th>
<th>Product</th>
<th>Version</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gatekeeper, Gateways, External MCU, Bridges, Call Managers</td>
<td>Polycom Distributed Media Application™ (DMA®) 7000</td>
<td>6.2, 6.3</td>
</tr>
<tr>
<td></td>
<td>Polycom Converged Management Application™ (CMA®) 4000/5000</td>
<td>6.2.5</td>
</tr>
<tr>
<td></td>
<td>Polycom RealPresence Resource Manager</td>
<td>8.3, 8.4</td>
</tr>
<tr>
<td></td>
<td>Polycom RMX® 4000/2000</td>
<td>8.5, 8.6</td>
</tr>
<tr>
<td></td>
<td>Polycom RMX® 1500</td>
<td>8.6</td>
</tr>
<tr>
<td></td>
<td>Polycom RealPresence® Collaboration Server 1800</td>
<td>8.5, 8.6</td>
</tr>
<tr>
<td></td>
<td>Polycom RMX® 1000C</td>
<td>2.5.1</td>
</tr>
<tr>
<td></td>
<td>Polycom RSS™ 4000</td>
<td>8.5.1</td>
</tr>
<tr>
<td></td>
<td>Polycom RealPresence Capture Server</td>
<td>1.8, 2.0</td>
</tr>
<tr>
<td></td>
<td>Broadsoft SIP r19 Server</td>
<td>r19</td>
</tr>
<tr>
<td></td>
<td>Polycom RealPresence CloudAXIS™ Suite</td>
<td>1.6, 1.7</td>
</tr>
<tr>
<td>Endpoints</td>
<td>Polycom HDX® Series</td>
<td>3.1.4, 3.1.5</td>
</tr>
<tr>
<td></td>
<td>Polycom RealPresence Mobile</td>
<td>3.3, 3.4 (iOS)</td>
</tr>
<tr>
<td></td>
<td>Polycom VVX®</td>
<td>5.0.1</td>
</tr>
<tr>
<td></td>
<td>Polycom CMA® Desktop</td>
<td>5.2.6</td>
</tr>
<tr>
<td></td>
<td>Polycom Telepresence m100</td>
<td>1.0.7</td>
</tr>
<tr>
<td></td>
<td>Polycom RealPresence Desktop</td>
<td>3.3, 3.4 (Windows)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>3.3, 3.4 (Mac)</td>
</tr>
<tr>
<td></td>
<td>Polycom RealPresence Group Series</td>
<td>4.2, 4.3</td>
</tr>
<tr>
<td>NAT/Firewall/Border Controller</td>
<td>ACME Packet Net-Net 3820</td>
<td>Firmware SCX6.3.0 MR-5 Patch 2</td>
</tr>
<tr>
<td></td>
<td>Polycom VBP® 5300-ST</td>
<td>11.2.19</td>
</tr>
<tr>
<td></td>
<td>Polycom VBP-E</td>
<td>11.2.19</td>
</tr>
<tr>
<td></td>
<td>Polycom RealPresence® Access Director™</td>
<td>4.1, 4.2</td>
</tr>
<tr>
<td>Other</td>
<td>Polycom People+Content IP</td>
<td>1.3 (PC only)</td>
</tr>
<tr>
<td></td>
<td>Broadsoft environment</td>
<td>r19</td>
</tr>
</tbody>
</table>
Install RealPresence Desktop

This section discusses how to install RealPresence Desktop in both standalone and managed mode. In standalone mode, you will need a license number and activation key code or license file to activate the product and use it beyond the 30-day trial period.

Installation Notes

Here are some things to consider when doing a RealPresence Desktop installation:

- The RealPresence Desktop user interface supports the following languages: English, International Spanish, French, German, Simplified Chinese, Korean, Japanese, Russian, Portuguese, Kazakh, Czech, and Traditional Chinese.
- The Mac OS language setting controls the language choice for RealPresence Desktop.
- You can view the license number of the RealPresence Desktop by clicking Polycom RealPresence Desktop on the top menu and selecting the About option.

Importing Data from Polycom CMA® Desktop With Easy Upgrade

When you install RealPresence Desktop for the first time, it can detect if there is a previously installed CMA Desktop version 5.2.2 or greater.

If RealPresence Desktop finds CMA Desktop, RealPresence Desktop displays a message to confirm the back up and to import the application and user data of CMA Desktop. RealPresence Desktop also confirms the uninstall of the CMA Desktop.

If you choose yes, RealPresence Desktop will back up and import the following CMA Desktop data:

- Auto-answered incoming calls
- Mute auto-answered calls
- Always check (Call to/H.323/SIP). RealPresence Desktop will not import this data on Mac systems.
- Specify sign-in server.
- Automatically start Polycom CMA Desktop at system start.
- Sign in using network login credentials. RealPresence Desktop will not import the network login credentials unless you have chosen this option.
- Maximum call rate.
- Local contacts.
- Video and Audio device settings on Mac.
RealPresence Desktop supports this easy upgrade feature only on Mac 10.8.

Limitations of the easy upgrade feature

- If RealPresence Desktop and CMA Desktop are running on the same computer and you use the same account to sign in to both applications, the local contacts may not be synchronized between the two applications. XMPP contacts will be synchronized if they are downloaded from the RealPresence Resource Manager or CMA system.
- After you uninstall CMA Desktop, your CMA Desktop settings will not be retained.
- Silent installation for enterprise IT: RealPresence Desktop will import CMA Desktop settings and user data automatically when you install RealPresence Desktop for the first time and the CMA Desktop version is higher than 5.2.2. RealPresence Desktop will not uninstall CMA Desktop. Enterprise IT can uninstall CMA Desktop using other software deployment tools.

Install RealPresence Desktop in Standalone Mode

To install Real Presence Desktop:

1. Download the installation file from the Polycom Support site.
2. Follow the Installer Wizard instructions.

Install RealPresence Desktop in Managed Mode

In managed mode, an administrator can distribute the latest version of RealPresence Desktop to all managed systems. To do this, the administrator uploads the RealPresence Desktop distribution package (.tar.gz) to the RealPresence Resource Manager system. This process is described in detail in the Distribute Polycom Applications topic in the Polycom RealPresence Resource Manager Operations Guide.

Upgrade RealPresence Desktop

This section describes how to upgrade RealPresence Desktop when an upgrade package is available on the RealPresence Resource Manager.

The RealPresence Resource Manager can schedule and perform limited monitoring of the RealPresence Desktop application as well as manage and provision the application. The CMA system cannot upgrade the RealPresence Desktop application, and the Polycom RealPresence Resource Manager system can upgrade the application only from version 8.0.

For more information on upgrading managed RealPresence Desktop systems, see the Using Dynamic Software Updates Applications topic in the Polycom RealPresence Resource Manager Operations Guide.

Reclaim Inactive RealPresence Software Client Licenses

RealPresence Desktop will consume one more license after upgrading from 3.0 or earlier versions to version 3.1 or later. To release the old license, remove it manually or set the license reclaim cycle to be a small value, such as 5 minutes, on the RealPresence Resource Manager system.
To upgrade RealPresence Desktop:

1. Log in to RealPresence Desktop.
2. Click Help > Check Upgrade.
   
   If an upgrade is available, you will be prompted to perform the upgrade.

3. Click Yes to perform the upgrade.
   
   The RealPresence Desktop application will be upgraded to the latest version available on the management system.

System Capabilities and Constraints

The following protocols, resolutions, algorithms, and ports are supported for RealPresence Desktop.

Protocols

The following table lists the supported protocols.

<table>
<thead>
<tr>
<th>Protocol</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DNS</td>
<td>Domain Name System</td>
</tr>
<tr>
<td>H.235</td>
<td>Security and Encryption</td>
</tr>
<tr>
<td>H.239</td>
<td>Token Management</td>
</tr>
<tr>
<td>H.281</td>
<td>Far End Camera Control (FECC)</td>
</tr>
<tr>
<td>H.323</td>
<td>Signaling</td>
</tr>
<tr>
<td>H.460</td>
<td>Firewall/NAT Traversal</td>
</tr>
<tr>
<td>LDAP, H.350</td>
<td>Directory Services</td>
</tr>
<tr>
<td>NTLMv2</td>
<td>Authentication</td>
</tr>
<tr>
<td>Polycom LPR™</td>
<td>Lost Packet Recovery</td>
</tr>
<tr>
<td>SIP</td>
<td>Session Initiation Protocol</td>
</tr>
<tr>
<td>XMPP</td>
<td>The Extensible Messaging and Presence Protocol</td>
</tr>
</tbody>
</table>
## Resolutions
The following table lists the supported resolutions.

### Resolution and Frame Rate

<table>
<thead>
<tr>
<th>Resolution and Frame Rate</th>
<th>Source</th>
</tr>
</thead>
<tbody>
<tr>
<td>Up to 720p / 30 fps</td>
<td>Video sent from camera</td>
</tr>
<tr>
<td>Up to 720p / 30 fps</td>
<td>Video received from far end</td>
</tr>
<tr>
<td>Up to 720p (1280x720) / 5 fps</td>
<td>Content showing from the computer</td>
</tr>
<tr>
<td>Up to 720p (1280x720) / 5 fps</td>
<td>Content received from far end</td>
</tr>
</tbody>
</table>

## Algorithms
The following table lists the supported algorithms.

<table>
<thead>
<tr>
<th>Algorithm Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Audio</td>
<td>• G.711μ or G.711A</td>
</tr>
<tr>
<td></td>
<td>• Siren LPR</td>
</tr>
<tr>
<td></td>
<td>• G.722.1 at 24 kbps and 32 kbps</td>
</tr>
<tr>
<td></td>
<td>• G.722.1 Annex C at 24 kbps, 32 kbps, and 48 kbps</td>
</tr>
<tr>
<td></td>
<td>• G.719 at 32 kbps, 48 kbps, 64 kbps, and 128 kbps</td>
</tr>
<tr>
<td></td>
<td>• G.729</td>
</tr>
<tr>
<td></td>
<td>• SAC</td>
</tr>
<tr>
<td></td>
<td>• Automatic gain control</td>
</tr>
<tr>
<td></td>
<td>• Acoustic echo cancellation</td>
</tr>
<tr>
<td>Video</td>
<td>• H.261</td>
</tr>
<tr>
<td></td>
<td>• H.263/H.263+</td>
</tr>
<tr>
<td></td>
<td>• H.264 AVC</td>
</tr>
<tr>
<td></td>
<td>• H.264 SVC</td>
</tr>
<tr>
<td></td>
<td>• H.264 high profile</td>
</tr>
<tr>
<td></td>
<td>• Content over H.264/H.263/H.263+</td>
</tr>
<tr>
<td>Encryption</td>
<td>AES-128 media encryption</td>
</tr>
<tr>
<td></td>
<td>TLS/SRTP supported in SIP calls</td>
</tr>
</tbody>
</table>
Inbound and Outbound Ports

The following tables list the supported inbound and outbound ports.

### Inbound Ports

<table>
<thead>
<tr>
<th>Port</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>1720 (TCP)</td>
<td>H.323 Call Signaling (H.225)</td>
</tr>
<tr>
<td>1719 (UDP)</td>
<td>H.323 Registration, Admission, and Status (RAS)</td>
</tr>
<tr>
<td>3230 - 3250 (TCP)</td>
<td>H.323 Call Signaling (H.245)</td>
</tr>
<tr>
<td>3230 - 3250 (UDP)</td>
<td>Media (RTP/RTCP)</td>
</tr>
<tr>
<td>3238 (UDP and TCP)</td>
<td>BFCP</td>
</tr>
<tr>
<td>5060 (UDP and TCP)</td>
<td>SIP</td>
</tr>
</tbody>
</table>

### Outbound Ports

<table>
<thead>
<tr>
<th>Port</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>443 (TCP)</td>
<td>Provisioning, Monitoring, Help Files, HTTPS</td>
</tr>
<tr>
<td>389 (TCP)</td>
<td>LDAP</td>
</tr>
<tr>
<td>5060 (UDP and TCP)</td>
<td>SIP</td>
</tr>
<tr>
<td>5061 (TCP)</td>
<td>SIP TLS signaling</td>
</tr>
<tr>
<td>5222 (TCP)</td>
<td>XMPP</td>
</tr>
<tr>
<td>1720 (TCP)</td>
<td>H.323 Signaling (H.225)</td>
</tr>
<tr>
<td>1719 (UDP)</td>
<td>H.323 Registration, Admission, and Status (RAS)</td>
</tr>
<tr>
<td>3230 - 3250 (TCP)</td>
<td>H.323 Signaling (H.245)</td>
</tr>
<tr>
<td>3230 - 3250 (UDP)</td>
<td>Media (RTP/RTCP)</td>
</tr>
<tr>
<td>3238 (UDP and TCP)</td>
<td>BFCP</td>
</tr>
</tbody>
</table>

### Interoperability Issues

You may encounter the following issues when using RealPresence Desktop with other products or on specific operating systems.
## Interoperability Limitations

<table>
<thead>
<tr>
<th>Platform/Product Name</th>
<th>Description</th>
<th>Solution</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Limitations Related to the Mac Operating System</strong></td>
<td>When the CPU type is single or dual core and the Mac OS version is 10.8, RealPresence Desktop only sends half frame rate of expected per second.</td>
<td>Upgrade to Mac OS 10.9.2 or higher.</td>
</tr>
<tr>
<td></td>
<td>On the Mac Air with CPU Intel Core 2 Duo, RealPresence Desktop has performance issues, such as long delays.</td>
<td>This issue is due to CPU limitation. The recommended CPU is Intel Core i5, 2.5 GHz or higher.</td>
</tr>
<tr>
<td><strong>Limitations Related to Other Polycom Products</strong></td>
<td>In a motion mode conference, RealPresence Desktop receives video with a long delay because the video is 60 fps.</td>
<td>Set a conference with sharpness mode on MCU.</td>
</tr>
</tbody>
</table>
| | If you create a Continuous Presence (CP) only conference call on Polycom RMX 4000/2000 system and Polycom RealPresence Collaboration Server 800s version 8.1 with default content settings (Content Settings: HiResGraphics and Content Protocol: H.264 HD), the RealPresence Desktop application cannot send or receive content if call rate is set as 384 kbps or below. | In this case, you need to do the following:  
• Change the RMX Content Settings to Graphics, and Content Protocol to H.263 & H.264 Auto Selection.  
• Set the call rate on RPM to above 384 kbps. |
| | RealPresence Desktop supports using only English user names and passwords to sign into the Polycom CMA server and RealPresence Resource Manager, or to register to a gatekeeper or an SIP server. | Use English user names and passwords. |
| | When RealPresence Desktop and m100 are not in the same local network, RealPresence Desktop fails to call m100. | Let m100 call RealPresence Desktop. |
| | When you enable mutual TLS (Transport Layer Security) from RealPresence Resource Manager, RealPresence Desktop will fail to upgrade from RealPresence Resource Manager. | Disable mutual TLS. |
| | When using a USB camera through a USB hub, video may not be displayed. | Direct connect the USB camera to the desktop system |
| | With NoiseBlock on, when a participant speaks after a long period of silence, the participant’s first syllables may not be heard. | None |
| | In some MCU conference template, the virtual business card are totally truncated. | None |
**Known Issues**

The following table lists the known issues for this release. If a workaround is available, it is noted in the table.

<table>
<thead>
<tr>
<th>Issue ID</th>
<th>Description</th>
<th>Workaround</th>
</tr>
</thead>
<tbody>
<tr>
<td>SWEP-7500</td>
<td>[RPD Mac] Sometimes RPD Mac cannot be provisioned after it disconnected from</td>
<td>Sign out, disconnect, reconnect, and sign in</td>
</tr>
<tr>
<td></td>
<td>the network and then connected again.</td>
<td>again.</td>
</tr>
</tbody>
</table>

**Resolved Issues**

The following table lists the resolved issues for this release.

<table>
<thead>
<tr>
<th>Issue ID</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SWEP-7083</td>
<td>[RPD Mac]: Application crash in SDK_MessageLoop during dialing</td>
</tr>
<tr>
<td>SWEP-6834</td>
<td>[RPD Mac]: Video quality is poor</td>
</tr>
<tr>
<td>SWEP-6405</td>
<td>[RPD Win/Mac][PPCIP] Sometimes RPD Win/Mac crash when share content by PPCIP in smart pairing</td>
</tr>
</tbody>
</table>
Firewall and NAT Support

The Polycom RealPresence Desktop provides firewall and Network Address Translator (NAT) traversal ability without the need to log in to a VPN. The following features are supported:

- Ability to keep Real-time Transport Protocol (RTP) NAT mapping alive during live streaming.
- Support for guest user dialing.
- Ability to support Secure Real-time Transport Protocol (SRTP) and Transport Layer Security (TLS) for the secure transmission of media.
- Ability to support Binary Floor Control Protocol (BFCP) over both TCP and UDP links (UDP preferred). Control signaling can now be forwarded using the best-effort traffic class in firewall and NAT traversal.
- Support for the following dial strings when you place calls without registering to a server.
  - H.323
    - `name@FQDN`
    - `name@IP`
    - `extension@FQDN`
    - `extension@IP`
    - `IP##extension`
  - SIP
    - `<name>@FQDN`
    - `<extension>@<ipAddress:port>`
- Ability to verify server certificates by using installed root certificates (SIP, HTTPS, and LDAP) when establishing TLS connections.
- Ability to interoperate with Acme Session Border Controller (SBC) systems and Polycom® RealPresence Access Director™.
- Support for SIP signaling FW/NAT traversal over TCP/TLS as defined in RFC5626.
- Ability to switch to a backup SIP server when the primary server fails.
Enterprise Scalable Video Coding (SVC) Mode

The Enterprise Scalable Video Coding (SVC) mode is an alternative to the AVC mode that has traditionally been supported. Differences between the two modes are listed in the following table.

### SVC and AVC Mode

<table>
<thead>
<tr>
<th>SVC Mode</th>
<th>AVC Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>Each participant in the conference call is received by the client as a separate video stream.</td>
<td>The composite video image is determined by the bridge based on administrator configuration.</td>
</tr>
<tr>
<td>A Caller ID is indicated by text in the appropriate window, which remains on display throughout the call.</td>
<td>Caller ID information is displayed intermittently.</td>
</tr>
<tr>
<td>Double-clicking or tapping on a participant’s video, content video, or local preview expands that video to full screen. Double-clicking or tapping again reverts the display to the composite image.</td>
<td>Layout may be controlled by dialing ** and then selecting a format. Double-clicking or tapping on the remote video, content video, or local preview expands that video to full screen. Double-clicking or tapping again reverts the display to the composite image.</td>
</tr>
</tbody>
</table>

The SVC mode provides the following features:

- Video sends and receives up to 720p resolution.
- Frame rates of 7.5/15/30.
- Support for AVC content.
- Support for SVC auto layouts for video streams of up to nine far-end participants. Last active speakers, resolution, bandwidth, and number of participants are adjusted based on network bandwidth and processor capabilities.

#### Incorrect screen layouts

When using SIP UDP in an SVC call and there is more than 10 percent Packet Loss, the screen layout may display incorrectly. Changing to SIP TLS or TCP is recommended.

- Supported layouts of 1x1 and 1+1 through 1+10.
  The maximum layout of 1+10 comprises 9 remote participants plus 1 content sharing frame, and 1 local preview frame.
- Support for SAC with at least two quality layers, for example, 48 kbps and 10 kbps.
- Support for mixing up to three different audio streams from the MCU.
- Support for combining up to nine different SVC video streams (call rate at 1920 kbps) from the MCUs.

SVC conference calls currently do not support the following:

- Far-end Camera Control (FECC)
- Recording with RealPresence Capture Server
H.323 calls.

**SVC call disconnection**
In a poor network connection, sometimes a participant disconnects automatically from an SVC call. This can result in a frozen video stream of the participant. The RMX system will clear the frozen stream in 30 minutes.

---

**Access Media Statistics**
To access media statistics, click the antenna icon on the in-call toolbar during a call.

<table>
<thead>
<tr>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Call Type</td>
<td>SIP or H.323 call type.</td>
</tr>
<tr>
<td>Call Encryption</td>
<td>Indicates whether your call is encrypted.</td>
</tr>
<tr>
<td>Far Site Name</td>
<td>Name of the far site.</td>
</tr>
<tr>
<td>Far Site System</td>
<td>Type of video conferencing system at the far end and the software version.</td>
</tr>
<tr>
<td>Call Speed</td>
<td>Negotiated speed (bandwidth) for the call, which is usually the combined video and audio speeds in the call.</td>
</tr>
<tr>
<td>Video Protocol</td>
<td>ITU-C video algorithm and annexes used in the current call. The video protocol used depends on the capabilities of the system at the far end as well as on your system's configuration.</td>
</tr>
<tr>
<td>Video Format</td>
<td>Picture size currently in use.</td>
</tr>
<tr>
<td>Audio Protocol</td>
<td>Audio algorithm and annexes used in the current call. The audio protocol used depends on the capabilities of the system at the far end as well as on your system's configuration.</td>
</tr>
<tr>
<td>Audio Rate</td>
<td>Bandwidth specified for the audio portion of the call. The proportion of the audio rate to the video rate depends on the protocol used.</td>
</tr>
<tr>
<td>Video Rate</td>
<td>Bandwidth specified for the video portion of the call. The proportion of the video rate to the audio rate depends on the protocol used.</td>
</tr>
<tr>
<td>Video Rate Used</td>
<td>Actual bandwidth being used for the video portion of the call. This is a real-time measurement, which normally fluctuates.</td>
</tr>
<tr>
<td>Video Frame Rate</td>
<td>Rate your system uses to update the picture seen at the far end. The system can send up to 15 frames per second. If the camera picks up large, continuous, or frequent motions, the software takes longer to assemble the data into video frames, and the frame rate drops. Changes in lighting also reduce the frame rate.</td>
</tr>
<tr>
<td>Video Packets Loss Percentage</td>
<td>Total video packet loss as a percentage of the total number of video packets transmitted by your system and those transmitted by the far end.</td>
</tr>
<tr>
<td>Video Jitter</td>
<td>Percentage of variation in the video transmission rate.</td>
</tr>
<tr>
<td>Audio Packet Lost</td>
<td>Number of audio data packets lost during the call, including transmitted packets and incoming packets. Packet loss indicates congestion or other problems on the network.</td>
</tr>
<tr>
<td>Audio Packets Loss Percentage</td>
<td>Total audio packet loss as a percentage of the total number of audio packets transmitted by your system and those transmitted by the far end.</td>
</tr>
<tr>
<td>Value</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Audio Jitter</td>
<td>Percentage of variation in the audio transmission rate.</td>
</tr>
<tr>
<td>Content Protocol</td>
<td>Format used for the recording, compression, and distribution of the content.</td>
</tr>
<tr>
<td>Content Format</td>
<td>Display resolution of the content.</td>
</tr>
<tr>
<td>Content Rate</td>
<td>Rate your system uses in content transmission.</td>
</tr>
<tr>
<td>Content Rate Used</td>
<td>Actual bandwidth being used for the content transmission.</td>
</tr>
<tr>
<td>Content Frame Rate</td>
<td>Rate your system uses in content frame transmission.</td>
</tr>
<tr>
<td>Content Packets Lost</td>
<td>Number of content data packets lost during the call, including transmitted packets and incoming packets. Packet loss indicates congestion or other problems on the network.</td>
</tr>
<tr>
<td>Content Packets Loss Percentage</td>
<td>Total audio packet loss as a percentage of the total number of content packets transmitted by your system and those transmitted by the far end.</td>
</tr>
</tbody>
</table>
About AES Encryption

The following are requirements for using AES encryption in calls.

AES Encryption in H.323 Calls

To use AES encryption in H.323 calls, both you and the far end must satisfy the following requirements:

- Enable AES encryption.
  - When working in the managed mode, the AES encryption of the RealPresence Desktop application is configurable through its provisioning server.
  - When working in the standalone mode, the AES encryption of the RealPresence Desktop application works as “When available” and is not guaranteed.
- Both you and your far end must support, or be compatible with, the same Key exchange and encryption method (H.235v3 w, or AES 128bit CBC).

AES Encryption in SIP Calls

To use AES encryption in SIP calls, both you and the far end must satisfy the following requirements:

- Enable AES encryption.
- Enable TLS for SIP transport.
- Support for SDES over TLS key exchange.
- Support for AES 128 bit CBC mode over SRTP.

Prepare Your Device for Mutual Transport Layer Security

You can establish secure communications using Mutual Transport Layer Security (MTLS) with provisioning servers such as Polycom DMA, CMA, or RealPresence Resource Manager systems.

To establish MTLS connections, the client and server need to hold certificates issued from the same Certificate Authority (CA) and the root certificate of this CA.

To import certificates, you need to generate a Certificate Request (CSR) first by using a computer that has installed the OpenSSL tool.

To generate and import your certificate:

1. Open the Terminal window from your Mac. (Applications > Utilities > Terminal.app)
2. Go to the Documents folder and generate the private key client.key. For example:
   
   ```
   localhost$ cd documents
   localhost$ openssl genrsa -out client.key 1024
   ```

3. Generate the certificate request client.csr. For example:
   
   ```
   localhost$ openssl req -new -key client.key -out client.csr
   ```

   The requested information is incorporated into your certificate request. Enter a distinguished name (DN) and other information into the following fields (you can leave some blank).

   ----
   
   Country Name (2 letter code) [GB]: cn ---CSR info.
   State or Province Name (full name) [Berkshire]: bj ---CSR info.
   Locality Name (eg, city) [Newbury]: bj ---CSR info.
   Organization Name (eg, company) [My Company Ltd]: plcm ---CSR info.
   Organizational Unit Name (eg, section) []: caqa ---CSR info.
   Common Name (eg, your name or your server's hostname) []: caqa ---CSR info.
   Email Address []: pp@pp.com ---CSR info.

   Enter the following “extra” attributes to be sent with your certificate request. Write down the challenge password. You will need it later in the procedure.
   
   A challenge password []: 1234 ----see the note below.
   An optional company name []: poly

4. Submit the certificate request to your CA:
   
   a. View the content of the file client.csr using the following command:
      
      ```
      localhost > more client.csr
      ```
      
      Select and copy its content from BEGIN CERTIFICATE REQUEST to END CERTIFICATE REQUEST.

   b. Go to your CA’s web interface http://<CA’s IP address>/certsrv/, and click Request a certificate.

   c. Choose Advanced certificate request.

   d. Click Submit a certificate request by using a base-64-encoded CMC or PKCS #10 file, or Submit a renewal request by using a base-64-encoded PKCS #7 file.

   e. Paste the content of the file client.csr in the Saved Request text field, and click Submit.

   f. Choose Base 64 encoded and then click Download certificate.

      The file is saved as certnew.cer by default in the folder Downloads.

5. Move the generated certnew.cer file to the Documents folder.

6. Convert the file certnew.cer to a .p12 file by using the openssl tool. Note that the export password should be the same as the challenge password you set in Step 4. For example:
   
   ```
   localhost$ openssl pkcs12 -export -in certnew.cer -inkey client.key -out client.p12 -name testp12
   ```
   
   Enter Export Password:
   Verifying - Enter Export Password:

7. Encrypt the challenge password you set:
   
   a. Go to Convert String.

   b. Enter the challenge password in the text field, and click Base64 Encode!
c Copy the encoded text from the following text field, and save it as a .pwd file. For example: client.pwd.

8 Open the Documents/Polycom RealPresence Desktop folder, and then copy the files client.p12 and client.pwd to the folder.

To import the root certificate of your CA:

1 Go to your CA's web address http://<CA's IP address>/certsrv/, click Download a CA certificate, certificate chain, or CRL.
2 Select Base 64, and click Download CA Certificate.
3 Double-click the CA file, and select Always Trust. If you see the Add Certificates message, click Add before you click Always Trust.
Get Help

For more information about installing, configuring, and administering Polycom products, refer to Documents and Downloads on the Polycom Support site.

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